FY13 Annual Results Announcement

Ainsworth Game Technology Limited



Disclaimer

IMPORTANT NOTICE

This presentation has been prepared by Ainsworth Game Technology Limited ACN 068 516 665 (AGT) in good faith. No express or implied warranty is given as to the accuracy or completeness of the information in this document or the accompanying presentation. All statutory representations and warranties are excluded, and any liability in negligence is excluded, in both cases to the fullest extent permitted by law. No responsibility is assumed for any reliance by any person on this document or the accompanying presentation.

Summary information

The information contained in this presentation is a summary overview of the current activities of AGT. This presentation does not purport to be all inclusive or to contain all the information that a prospective investor may require in evaluating a possible investment. This presentation is for general information purposes and is not intended to be and does not constitute a prospectus, product disclosure statement, pathfinder document or other disclosure document for the purposes of the Corporations Act and has not been, and is not required to be, lodged with the Australian Securities & Investments Commission. This presentation should be read in conjunction with all other periodic and continuous disclosure announcements lodged by AGT with the Australian Securities Exchange, available at www.asx.com.au.

Not financial product advice

The material contained in this presentation is not, and should not be considered as, financial product or investment advice. This presentation is not an offer, invitation or recommendation to acquire New Shares, and does not take into account the investment objectives, financial situation or particular needs of any particular investor. You must make your own independent assessment and review of AGT, and the information contained, or referred to, in this presentation, including its financial condition, assets and liabilities, financial position, profits and losses, prospects and business affairs, including the merits and risks involved. Nothing in this presentation constitutes investment, legal, tax or other advice. You should seek legal, financial, tax and other advice appropriate for your jurisdiction.

Past and future performance

This presentation contains information as to past performance of AGT. Such information is given for illustrative purposes only, and is not – and should not be relied upon as – an indication of future performance of AGT. The historical information in this presentation is, or is based upon, information contained in previous announcements made by AGT to the market. These announcements are available at www.asx.com.au.

This presentation contains certain "forward looking statements". Forward looking words such as "expect", "should", "could", "may", "will", "believe", "forecast", "estimate" and other similar expressions are intended to identify forward-looking statements. Such statements are subject to various known and unknown risks, uncertainties and other factors that are in some cases beyond AGT's control. These risks, uncertainties and factors may cause actual results, performance or achievements to differ materially from those expressed or implied by the forward-looking statements and from past results, performance or achievements. AGT cannot give any assurance or guarantee that the assumptions upon which management based its forward-looking statements will prove to be correct or exhaustive beyond the date of its making, or that AGT's business and operations will not be affected by other factors not currently foreseeable by management or beyond its control. Such forward-looking statements only speak as at the date of this announcement and AGT assumes no obligation to update such information.



1. Results Highlights

- 2. Consolidated Results
- 3. Segment Results Australia
- 4. Segment Results North America
- 5. Segment Results Rest of the World
- 6. Regulatory / Licensing Update
- 7. Gaming Products
- 8. Outlook
- 9. Questions



FY13 Financial Highlights

- Net profit after tax of \$52.2 million, including a tax expense of \$17.1 million
- Profit before tax of \$69.3 million, an increase of 50% on pcp
 - 6.6% above the \$65.0 million guidance provided on 2 July 2013
- Total sales revenue of \$198.1m, an increase of 32% on pcp
 - Domestic revenue \$124.4m (+21% on pcp)
 - International revenue \$73.7m (+55% on pcp)
- Domestic result benefited from an acceleration of orders and deliveries of the A560ST[™] and Quad Shot[™] in NSW and Queensland markets in H1 and a significant increase (349%) of revenue within Victoria in H2
- South America recorded an increase of 77% and represented 26% of overall international revenue
- Total machine install base under Game Operations of 1,156 in the Americas (+56% on pcp)
- Final dividend
 - FY13 final declared dividend of 5 cents per share
 - FY13 total dividend (including interim of 3 cents) of 8 cents per share
 - Dividend payout ratio of 49% of profit after tax



FY13 Operational Highlights

- Continued strong game performance
 - Including Double Shot™, Quad Shot and MultiPlay™Big Time II
 - Supported by investment in R&D (~12% of revenue in FY13)
- Further market share gains for AGT across all segments were achieved in FY13
 - Release of mid denomination 4 level standalone progressive Reels of Wheels[™] and Multiplay[™] Big Time II in NSW
 - A560[™] Slant Top and QX32[™] Jackpot controller
 - Ohio, Tribal & Latin American regulatory approvals
- Growth across domestic and international businesses
 - Domestic: growth in sales volume & revenues
 - North America: growth in recurring installed base, sales volume & revenues
 - Continued expansion of North American infrastructure (facilities & staff)



1. Results Highlights

2. Consolidated Results

- 3. Segment Results Australia
- 4. Segment Results North America
- 5. Segment Results Rest of the World
- 6. Regulatory / Licensing Update
- 7. Gaming Products
- 8. Outlook
- 9. Questions



Consolidated Results – P&L

- Strong continued domestic and international revenue growth
- Acceleration of domestic orders into 1H13 and increase in sales volume Victoria and Latin America in 2H13
- Gross margin impacted by increase in international business
- Continued commitment to product development
- Utilisation of deferred tax assets
- Maiden interim dividend paid of \$0.03 per share (April 2013)
- Declared final dividend of \$0.05 per share (September 2013)

| A\$m | 30 Jun 2013 | 30 Jun 2012 | Change (%) | Change (%) |
|-----------------------|-------------|-------------|---------------|---------------|
| Domestic revenue | 124.4 | 103.1 | | 21% |
| International revenue | 73.7 | 47.5 | | 55% |
| Total revenue | 198.1 | 150.6 | | 32% |
| Gross profit | 130.6 | 101.8 | | 28% |
| EBITDA* | 74.1 | 56.0 | | 32% |
| PBT | 69.3 | 46.2 | | 50% |
| Income tax expense | 17.1 | (18.1) | - | |
| NPAT** | 52.2 | 64.3 | ▼ | 19% |
| R&D (% of revenue) | 12% | 12% | - | 0% |
| EPS (diluted) (A\$) | 0.16 | 0.23 | ▼ | 30% |
| DPS (A\$) | 0.03 | 0.00 | | 300% |

* FY12 EBITDA includes \$2.7m profit on sale of Newington property

** NPAT in FY13 included \$17.1m tax expense compared to an income tax benefit of \$18.1m in FY12, resulting from the recognition of deferred tax assets



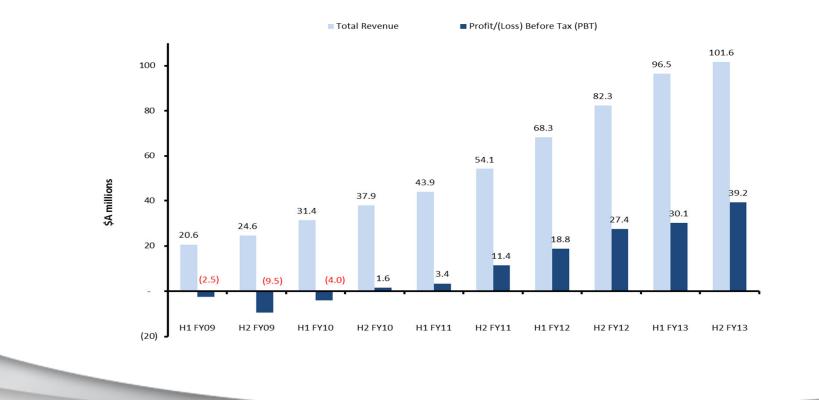
Consolidated Results – Balance Sheet

- Strong balance sheet
 - Net cash position of \$40.1m as at 30 June 2013
 - \$26.5m in term deposits greater than 90 days classified in receivables
- Strong operating cash flows
- Utilisation of deferred tax assets
- Interim dividend paid in April 2013

| A\$m | 30 Jun 2013 | 30 Jun 2012 | Change (%) | | |
|-------------------------------|-------------|-------------|------------|--|--|
| Cash | 40.1 | 22.9 | +75% | | |
| Receivables | 106.4 | 83.5 | +27% | | |
| Other Current Assets | 30.7 | 17.1 | +80% | | |
| Total Current Assets | 177.2 | 123.5 | +43% | | |
| Non-Current Receivables | 22.0 | 13.7 | +61% | | |
| Deferred Tax Assets | 12.4 | 26.9 | -54% | | |
| Other Non-Current Assets | 34.4 | 28.2 | +22% | | |
| Total Non-Current Assets | 68.8 | 68.8 | 0% | | |
| Payables | 27.6 | 19.5 | +42% | | |
| Loans and borrowings | 0.5 | 0.9 | -44% | | |
| Other Current Liabilities | 12.5 | 9.3 | +34% | | |
| Total Current Liabilities | 40.6 | 29.7 | +37% | | |
| Loans and borrowings | 0.4 | 0.5 | -20% | | |
| Employee Benefits | 0.6 | 0.5 | +20% | | |
| Total Non-Current Liabilities | 1.0 | 1.0 | 0% | | |
| Share Capital | 182.3 | 182.2 | - | | |
| Other Equity | 22.1 | (20.7) | - | | |
| Total Equity | 204.4 | 161.5 | +27% | | |



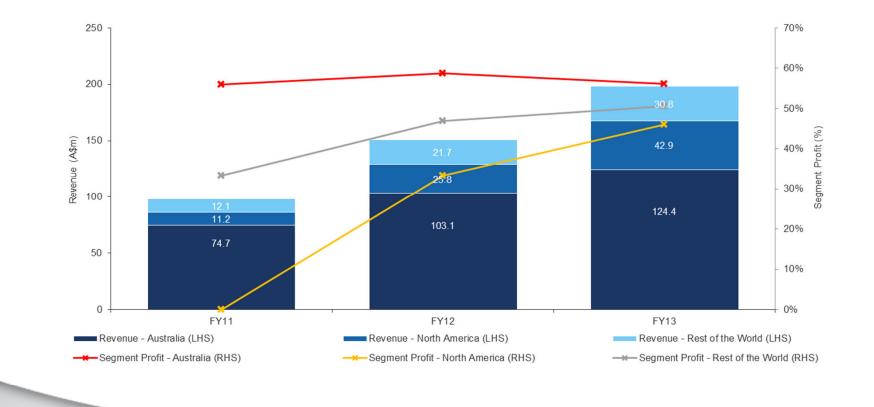
10 Consecutive Periods of Revenue Growth



Historical Financial Performance



Increasing contribution from International Business





1. Results Highlights

2. Consolidated Results

3. Segment Results - Australia

- 4. Segment Results North America
- 5. Segment Results Rest of the World
- 6. Regulatory / Licensing Update
- 7. Gaming Products
- 8. Outlook
- 9. Questions



Segment Results - Australia

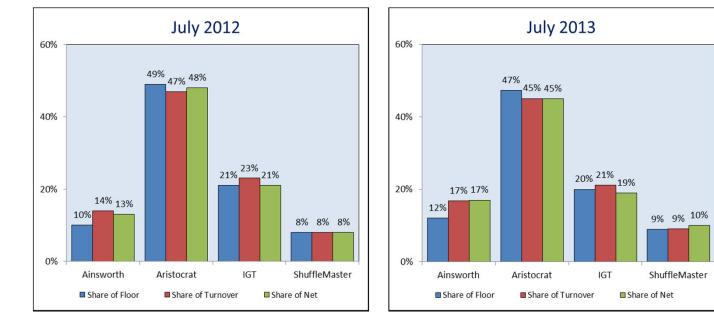
- Continuing Growth in NSW & Qld
- Continuing Mid Denomination excellence (Reels of Wheels[™] and Multiplay[™] Big Time II)
- Stronger Low Denomination
 Performance Quad Shot[™] A560ST [™]
 & QX32[™] release in core states
- A560 Victoria release in FY13

| A\$m | 30 Jun 2013 | 30 Jun 2012 | Change (%) | Change (%) |
|----------------------------------|-------------|-------------|---------------|---------------|
| Revenue | 124.4 | 103.1 | | 21% |
| Segment Profit | 69.8 | 60.6 | | 15% |
| Segment Profit (%) | 56% | 59% | ▼ | 3% |
| Unit Volume (no.) | 5,267 | 4,391 | | 20% |
| ASP (ex rebuilds) (\$A'000's) | 20.2 | 20.1 | | 0% |
| Service Revenue | 5.2 | 5.1 | | 0% |



Floor Share and Turnover Contribution in NSW Clubs

 Ainsworth's floor share, turnover contribution and net contribution within NSW Clubs have increased over the last 12 months



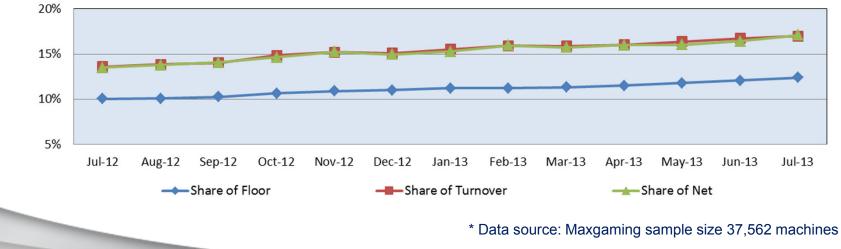
* Data source: Maxgaming sample size 37,562 machines



Floor Share and Turnover Contribution in NSW Clubs

| Ainsworth Install Base - NSW Clubs | | | | | | | |
|------------------------------------|---------|------|-----|-----|-----|-----|-----|
| | Overall | 1c | 2c | 5c | 10c | 20c | \$1 |
| July 2012 | 3595 | 1904 | 471 | 817 | 168 | 47 | 188 |
| July 2013 | 4634 | 2564 | 539 | 974 | 276 | 45 | 236 |
| Difference | 1039 | 660 | 68 | 157 | 108 | -2 | 48 |
| Percentage | 29% | 35% | 14% | 19% | 64% | -4% | 26% |

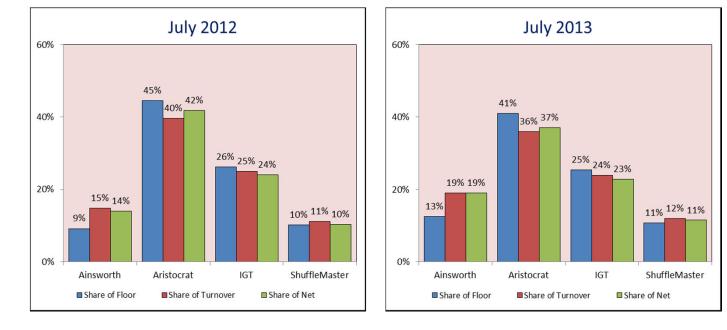
Share of Floor vs Share of Turnover vs Share of Net





Floor Share and Turnover Contribution in QLD Clubs & Hotels

 Ainsworth's floor share, turnover contribution and net contribution in QLD Clubs & Hotels also increased considerably over the last 12 months



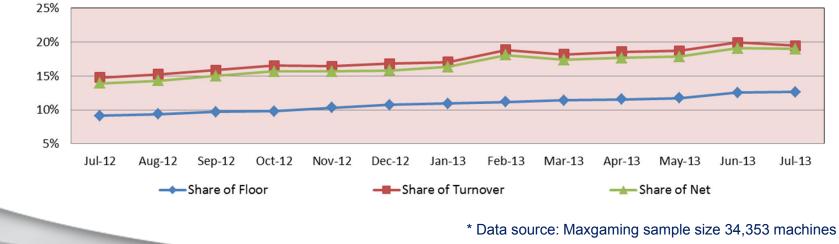
* Data source: Maxgaming sample size 34,353 machines



Floor Share and Turnover Contribution in QLD Clubs & Hotels

| | Ainsworth Install Base - QLD Clubs & Hotels | | | | | | |
|------------|---|------|------|------|-----|------|------|
| | Overall | 1c | 2c | 5c | 10c | 20c | \$1 |
| July 2012 | 3161 | 632 | 688 | 1791 | 2 | 24 | 24 |
| July 2013 | 4399 | 1007 | 1258 | 2049 | 0 | 19 | 66 |
| Difference | 1238 | 375 | 570 | 258 | -2 | -5 | 42 |
| Percentage | 39% | 59% | 83% | 14% | - | -21% | 175% |

Share of Floor vs Share of Turnover vs Share of Net





- 1. Results Highlights
- 2. Consolidated Results
- 3. Segment Results Australia

4. Segment Results – North America

- 5. Segment Results Rest of the World
- 6. Regulatory / Licensing Update
- 7. Gaming Products
- 8. Outlook
- 9. Questions



Segment Results – Nth America

- Growth in Revenue & Profitability
- Growth in Outright Sales Volume
- Growth of Units on Trial
- Growth in Recurring Installed Base
- Improving Fee per day

| A\$m | 30 Jun 2013 | 30 Jun 2012 | Change (%) | Change (%) |
|-------------------------------------|-------------|-------------|---------------|---------------|
| Revenue | 42.9 | 25.8 | | 66% |
| Segment Profit | 19.8 | 8.6 | | 130% |
| Segment Profit (%) | 46% | 33% | | 13% |
| Unit Volume (no.) | 2,021 | 1,288 | | 57% |
| ASP (US\$'000's) * | 16.8 | 16.8 | | 0% |
| Units on Trial | 354 | 142 | | 149% |
| Game Operations – Installed Base | 602 | 422 | | 43% |
| Ave per Day (US\$) | 39 | 28 | | 39% |

* excludes distributor sales, reworks & on-charges



FY13 Annual Results Announcement

- 1. Results Highlights
- 2. Consolidated Results
- 3. Segment Results Australia
- 4. Segment Results North America

5. Segment Results – Rest of the World

- 6. Regulatory / Licensing Update
- 7. Gaming Products
- 8. Outlook
- 9. Questions



Segment Results – Rest of World

- Increase in volume and turnover for Asia & Latin America
- Increase in participation installed base
- Impairment of Latin America debtor
- Creation of new entities in H2FY13 to further exploit Latin America region
- Segment profit (excluding impairment of \$1.8 million) increased to 57% up from 47% pcp

| A\$m | 30 Jun 2013 | 30 Jun 2012 | Change (%) | Change (%) |
|----------------------------------|-------------|-------------|---------------|---------------|
| Revenue | 30.8 | 21.7 | | 42% |
| Segment Profit | 15.6 | 10.2 | | 53% |
| Segment Profit (%) | 51% | 47% | | 4% |
| Unit Volume (no.) | 1,970 | 1,319 | | 49% |
| Units on Trial | 185 | 177 | | 5% |
| Game Operations – Installed Base | 554 | 319 | | 74% |
| Average per Day (US\$) | 15 | 16 | ▼ | 6% |



FY13 Annual Results Announcement

- 1. Results Highlights
- 2. Consolidated Results
- 3. Segment Results Australia
- 4. Segment Results North America
- 5. Segment Results Rest of the World

6. Regulatory / Licensing Update

- 7. Gaming Products
- 8. Outlook
- 9. Questions



FY13 Annual Results Announcement

Product Approvals – FY13

| A560 | Argentina Arkansas Chile Colombia Costa Rica Estonia | Guatemala Idaho Monaco Ohio Oregon Indians | Rhode Island Singapore Tasmania Hotels & Clubs Victoria Hotels & Clubs Vietnam |
|--------|--|--|---|
| A560ST | ACT Arkansas California Tribal Chile Connecticut Tribal Costa Rica Dominican Republic Estonia Florida State Florida Tribal Guatemala Idaho Illinois State Indiana | Iowa State Iowa Tribal Maryland Lottery Michigan Tribal Minnesota Tribal Nevada New Jersey New Mexico Tribal New York Compacted Tribes New Zealand Casinos New South Wales North Carolina North Dakota Northern Territory Casinos | Ohio Oklahoma – Tribal Ontario Peru Pennsylvania Queensland Casinos Rhode Island Slovenia South Korea Tasmania Casino Victoria - Crown West Virginia Wisconsin Tribal |
| QX32 | Arkansas California Tribal Connecticut Tribal Florida State Florida Tribal Idaho Illinois State Indiana Iowa State Iowa Tribal Maryland Lottery | Michigan Tribal Minnesota Tribal Nevada New Jersey New Mexico Tribal New York Compacted Tribes New Zealand Casinos New South Wales North Carolina North Dakota Ohio | Oklahoma – Tribal Ontario Oregon Tribal Panama Pennsylvania Peru Philippines Puerto Rico Rhode Island US Army Wisconsin Tribal |



Regulatory Update - Licenses

– Ainsworth has obtained 23 new licenses since July 2012

| Agency | State |
|--|------------|
| Arkansas Racing Commission | Arkansas |
| Bear River Bank of the Rohnerville Rancheria | California |
| Coyote Valley Gaming Commission | California |
| Elk Valley Gaming Commission | California |
| Gun Lake Tribal Gaming Commission | Michigan |
| Lac Courte Oreilles Gaming Commission | Wisconsin |
| Lower Sioux Gaming Commission | Minnesota |
| Mescalero Apache Tribal Gaming Commission | New Mexico |
| Middletown Rancheria Band of Pomo Ind Tribal Gaming Reg Agency | California |
| Ohio Casino Control Commission | Ohio |
| Pueblo of Pojoaque Gaming Commission | New Mexico |
| Susanville Indian Rancheria Gaming Commission | California |
| Wichita Tribe Gaming Commission | Oklahoma |
| Delaware Nation Gaming Commission | Oklahoma |
| Gaming Inspection and Coordination Bureau | Macau |
| Graton Rancheria Gaming Commission | California |
| Kootenai Tribe of Idaho | Idaho |
| Little River Band of Ottawa Indian Gaming Commission | Michigan |
| Montana Department of Justice Gambling Control Division | Montana |
| Nez Perce Tribe Gaming Commission | Idaho |
| Peoria Gaming Commission | Oklahoma |
| Shoshone-Bannock Tribes | Idaho |
| Smith River Rancheria Tribal Gaming Agency | California |



Regulatory Update - Licenses

 The hearing of the Company's appeal against an order of denial issued by the Missouri Gaming Commission for a permanent Supplier License has been completed. The Appeal Hearing Officer has reserved his decision.



Approved Jurisdictions as at August 2013

| Country | | State | |
|-------------------------|---|---|--|
| USA | Arkansas California Connecticut Florida Illinois Indiana Iowa | Maryland Michigan Minnesota * Mississippi # Missouri * Montana Nevada | New Jersey New York Ohio Pennsylvania West Virginia Wisconsin |
| US Tribal Licenses | California Connecticut Florida Idaho Iowa | Michigan Minnesota New Mexico New York | North Dakota Oklahoma Oregon Wisconsin |
| Australia | | All States | |
| Canada | Alberta Ontario | British Columbia | Manitoba |
| Central & South America | The Dominican Republic | Peru | Puerto Rico |
| Rest of the World | Macau Philippines | Singapore | Greece |



1. Results Highlights

- 2. Consolidated Results
- 3. Segment Results Australia
- 4. Segment Results North America
- 5. Segment Results Rest of the World
- 6. Regulatory / Licensing Update

7. Gaming Products

- 8. Outlook
- 9. Questions







 Approval and initial installations of the A560[™] in the Victorian club and hotel market











– The launch of the A560[™] Premium Mega Top[™] and Wide Boy[™] games specifically designs for recurring revenue opportunities







- The successful release of the low denomination 4 level stand alone progressive Quad Shot in to New South Wales, Queensland and North America





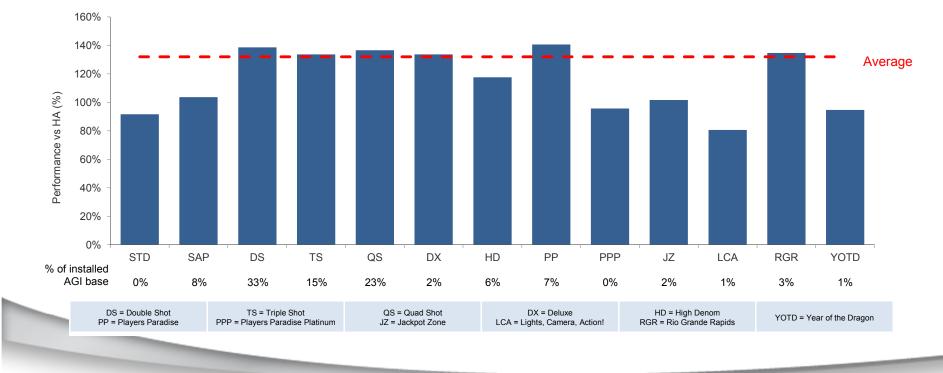


 The first release of the Multiplay[™] Big Time II providing for multigame, multi denomination game play in NSW



Australia – A560

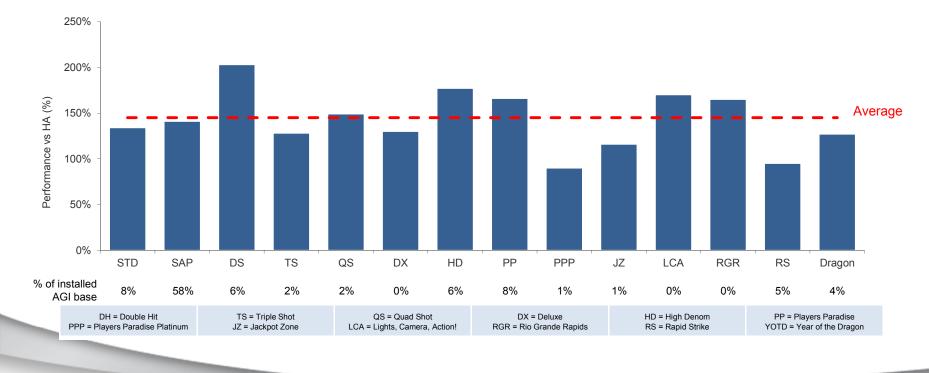
Consistent outperformance of A560 product with 132% average performance against the house average in Australia (NSW: 130%; QLD 133%)





North America – A560

Consistent outperformance of A560 product with 145% average performance against the house average in North America





- 1. Results Highlights
- 2. Consolidated Results
- 3. Segment Results Australia
- 4. Segment Results North America
- 5. Segment Results Rest of the World
- 6. Regulatory / Licensing Update
- 7. Gaming Products

8. Outlook

9. Questions



FY2014 Outlook

- Further revenue growth is expected within all International markets as new Premium Plus[™] games are approved further providing the platform for footprint expansion of recurring revenue units in the Americas
- Ainsworth expect to maintain a strong position in all established domestic markets
- The Company will continue to invest in Product & People including the introduction of a new long term incentive plan
- The Company has acquired approximately 24 acres of vacant land in a suitable location in Las Vegas to allow the Group's continued expansion in the Americas
- The Company has secured a \$30m multi option currency facility with a leading Australian bank enabling it to leverage the current low interest rates in the overseas markets
- The Company expects a profit after tax in the first half of FY14 to be at least 15% ahead of the \$22m reported for the half year ended 31 December 2012
- Ainsworth will continue to target a dividend payout ratio of 40-60% of net profit after tax



- 1. Results Highlights
- 2. Consolidated Results
- 3. Segment Results Australia
- 4. Segment Results North America
- 5. Segment Results Rest of the World
- 6. Regulatory / Licensing Update
- 7. Gaming Products
- 8. Outlook

9. Questions



FY13 Annual Results Announcement

Thank You

Thank you for your interest in Ainsworth Game Technology Limited

Please visit us at <u>www.ainsworth.com.au</u>



